

	Type	L #	Hits	Search Text	DBs	Time Stamp
1	BRS	L1	0	simulator and (immobile adj device)and sensors and feedback	USPAT	2004/03/10 15:13
2	BRS	L2	0	simulator and (immovable adj device)and sensors and feedback	USPAT	2004/03/10 15:13
3	BRS	L3	0	simulator and (immobilizing adj device)and sensors and feedback	USPAT	2004/03/10 15:14
4	BRS	L4	1	simulator and (immobilizing adj device)	USPAT	2004/03/10 15:14
5	BRS	L5	84	simulator and immobile	USPAT	2004/03/10 15:14
6	BRS	L6	0	simulator and (immobile adj device)	USPAT	2004/03/10 15:14
7	BRS	L7	65	simulator and haptic and head and sensor	USPAT	2004/03/10 15:19
8	BRS	L8	14	simulator and vr and haptic and head	USPAT	2004/03/10 15:23
9	BRS	L9	0	simulator and vr and haptic and head and joystic	USPAT	2004/03/10 15:23
10	BRS	L10	11	simulator and vr and haptic and head and arms	USPAT	2004/03/10 15:26
11	BRS	L11	41	simulator and (vr or (virtual adj reality)) and haptic and head and arms	USPAT	2004/03/10 15:27
12	BRS	L12	38	simulator and (vr or (virtual adj reality)) and haptic and head and arms and human	USPAT	2004/03/10 15:49
13	BRS	L13	38	simulator and (vr or (virtual adj reality)) and haptic and head and arms and human and sensors	USPAT	2004/03/10 15:34
14	BRS	L14	0	simulator and (vr or (virtual adj reality)) and joystic	USPAT	2004/03/10 15:34
15	BRS	L15	1	simulator and joystic	USPAT	2004/03/10 15:35
16	BRS	L16	0	simulator and joystic and vr	USPAT	2004/03/10 15:35
17	BRS	L17	705	simulator and gauge	USPAT	2004/03/10 15:35
18	BRS	L18	144	simulator and gauge and precision	USPAT	2004/03/10 15:35
19	BRS	L19	4	simulator and gauge and precision and vr	USPAT	2004/03/10 15:35
20	BRS	L20	4	simulator and (vr or (virtual adj reality)) and haptic and head and arms and (body near stationary)	USPAT	2004/03/10 15:52

	Type	L #	Hits	Search Text	DBs	Time Stamp
21	BRS	L21	0	simulator and (vr or (virtual adj reality)) and haptic and head and arms and (body near sitting)	USPAT	2004/03/10 15:52